**Game AI Order Form**

|  |  |  |  |
| --- | --- | --- | --- |
| **Student Number** | **Student Name** | **Starting Points** |  |
| **14016671** | **Ash Pemberton** | **277** |  |
|  |  |  |  |
| **Tank Type** |  | **Cost** |  |
| **Medium** |  | **75** |  |
|  |  |  |  |
| **Weaponry** | **QTY** | **Cost** | **# Added** |
| Rockets | **29** | **20** | **4** |
| Mines | **10** | **0** | **0** |
| Bullets | **110** | **5** | **10** |
|  |  |  |  |
| **Armoury** | **QTY** | **Cost** | **# Added** |
| Cannon | 1[max 2] | **50** | **1** |
| Armour | 2[max 3] | **100** | **2** |
|  |  |  |  |
| **Fuel** | **QTY** | **Cost** | **Total Fuel** |
|  | **70** | **25** | **25** |
|  |  |  |  |
| **Total Cost =** | | **275** |  |

|  |
| --- |
| **XML for this Tank** |
| <tank studentName="AshPemberton" tankType="2" tankPath="AshPemberton\P016671e.png" manPath="AshPemberton\P016671eMan.png" x="800" y="400" health="200" bullets="110" rockets="29" mines="10" turnRate="5" fuel="70" mass="1" maxspeed="75" leftCannon="1" rightCannon="0"/> |

NOTE: Ensure your Starting Points are greater than or equal to your Total Cost. If this is NOT the case your tank will start with the default values